

<b>Course Title:</b>	BA (Hons) Costume for Theatre, TV and Film
<b>Duration of Course :</b>	One Year full-time.
<b>Entry Requirements:</b>	<p>This is a one-year honours degree top up course. To study this Course you must normally have completed the UWE Foundation Degree (FdA) Costume for Theatre, Television and Film at BOVTS.</p> <p>For speakers of English as a second language an IELTS 7.0 (International English Language Testing System) is the minimum requirement with a minimum of 7.0 in each component of reading, writing, listening and speaking.</p>
<b>Course Outline:</b>	<p>The Course comprises four inter-related modules which will enable you to work through the various costume roles building on experience within live productions and through the development of personal projects. Much of your time will be spent on completing the Research and Specialist Skills and Costume Construction modules. You will complete the Costume for Television and Film module at our nearby Christchurch studios during an intensive two-week period. This module will give you specific insight into costumes in film and TV. Gaining practical hands-on experience on a film set as part of a wider film crew, learning the etiquette of the roles of the on-set stand-by and supervisor. The Industry Placement module includes up to five-weeks of placement(s) which can be scheduled at different times throughout the year depending on when placements are available and the BOVTS production schedule.</p> <p>The roles that you will undertake will continue to take place within the environment of a professional production or in a workroom setting. You will gain a wide range of skills that will enable you to demonstrate self-reliance and the ability to independently assess areas of further study. Having gained new skills in your work placement you will be able to articulate and apply them in your work at BOVTS. Given the nature of this freelance industry you will gain insight into how to work autonomously. From your experience of the different roles involved in a costume department during your time at BOVTS you will be equipped with knowledge and skills to be able to contribute and engage proactively within a variety of professional costume workplaces.</p>
<b>Core Modules and any Optional Modules: (including no of credits)</b>	<p><b>All modules are compulsory – there are no optional modules. All modules are at Level 6 on the Frameworks for Higher Education Qualifications (FHEQ).</b></p> <p><b>Top up Year 3</b></p> <p><b>UAMB5F-10-3</b> Costume for Television and Film (10 Credits)  <b>UAMB5E-30-3</b> Research and Specialist Skills (30 Credits)  <b>UAMB5G-50-3</b> Costume Construction (50 Credits)  <b>UAMB5H-30-3</b> Industry Placement (30 Credits)</p> <p><b>Prerequisite requirements</b> 240 credits from completing the FdA course Level 4 and 5 modules.</p>
<b>Method of study (for example, lectures, seminars, work placements); expected:</b>	<p>In line with Government regulations teaching and learning in the last two academic years at BOVTS was delivered in part online, in part as blended learning and in part face to face prompting a lot of innovative practice. In line with current Government regulations, it is anticipated that teaching and learning in 2021-22 will be a blend of face to face learning and online virtual learning (retaining the innovative practice developed in the last two years). The exact mix will be kept under review as Government regulations change and communicated to you in advance.</p> <p>You will be based in one of the Costume workrooms at BOVTS which is designed to replicate a typical industry work-place. The work rooms are used for most of the structured learning sessions. These include masterclasses given by both school tutors and visiting industry professionals. The Course Tutor and Course Leader are based in an office on the same floor and are often available for consultations on your independent work and study during most working days.</p>

	<p>The provision of extensive verbal and written feedback on your work is a key aspect of your learning. Verbal feedback on your work from course tutors in the work room will be frequent. You will also get regular written feedback which should be used as part of your learning. As you are based with peers in the work room you will also have the opportunity to learn from their feedback.</p> <p>Outside of your workroom you will learn from working on School productions and on industry placements. School productions are an important part of the annual cycle of the School and a key environment for you to learn. You will get experience of the various roles of a costume specialist in film, TV and theatre. You will receive informal feedback from a range of School tutors and visiting industry professionals who are experts on different aspects of the theatre, TV and film world.</p> <p>Your learning is intended to prepare you for a career in the costume industry. Thus, an important part of your learning will occur on placement at a costume employer(s). The placement(s) will be financially supported by the School for up to five weeks and might involve a series of short placements with a number of relevant employers. You will be closely involved in selecting your placement(s) and the Course Leader will negotiate the terms of the placement with the employer. Throughout the placement(s) the course tutors will maintain close contact with you to ensure that your learning is appropriate</p>
<b>Workload including number of contact hours with School staff and expected self-study:</b>	The learning is immersive with students taught/supervised by teaching staff for at least 35 hours per week whilst undertaking self-directed projects. In addition, you should expect to do 10 hours self-study per week during term time.
<b>The overall methods of assessment for the Modules (for example exams, course work or practical assignments):</b>	<p>All summative assessments which count towards your final degree for the BA (Hons) are in the form of course work (meaning there are no exams). The overall aim of the assessment strategy is to equip you with a portfolio of skills and experience that you can professionally present to potential employers as you come to the end of your studies.</p> <p>For the Research and Specialist Skills module you will be assessed on a Portfolio consisting of a range of samples (demonstrating skills and processes) and a research journal. For the Costume Construction module, you will be assessed on production of a Portfolio. This will include costumes you have produced in the work room, sets of paper patterns and photographs of the costumes in performances. You will also be assessed on your portfolio for the Costume for Television and Film module. This will consist of a Costume Continuity File, the films on which you worked, Course tutor reports from set visits, feedback from the Director and student produced fitting photographs for each character you are assigned to. For the Industry Placement module, you will be assessed on your reflective statement, your record of your experience and feedback from the host organisation.</p> <p>Modules and degrees at BOVTS are pass / fail – meaning there are no marks awarded and no classifications.</p>
<b>The award students will receive on successful completion of their Course:</b>	BA (Hons) in Costume for Theatre, TV and Film, validated by UWE Bristol.
<b>Where the course is taught:</b>	Operating at the School's Downside Road premises and in the major producing theatre venues in Bristol.
<b>Length of the Modules:</b>	Between 2 and 34 weeks each.
<b>Staff who are delivering the teaching:</b>	Head of Costume, Costume tutors and visiting industry professionals.
<b>The fees which students can expect to pay:</b>	<p>Tuition fees on the BA (Hons) Costume for Theatre, TV and Film course for UK students will be £9,250 per annum and for overseas students (non-UK) will be £22,050 per annum.</p> <p>Please see the BOVTS Fees Policy at <a href="http://oldvic.ac.uk/about-us/fees-and-financial-">oldvic.ac.uk/about-us/fees-and-financial-</a></p>

support and cdd.ac.uk/wp-content/uploads/2020/12/CDD-Single-fees-policy-2021-entry.pdf for further information.

<b>Any extra costs (in addition to fees) which students may have to pay to complete the course and estimated cost:</b>	<p>The School does have a number of computer terminals that are dedicated to students. However, increasingly much of the information and some of the content of the course is available via the School's Virtual learning environment and so you will benefit from having access to your own personal computer and the internet to make the most of your course. It is estimated that a suitable personal computer will cost £300.00. (Please see <a href="https://www.oldvic.ac.uk/wp-content/uploads/2020/06/bovts-IT-specifications.pdf">https://www.oldvic.ac.uk/wp-content/uploads/2020/06/bovts-IT-specifications.pdf</a> or check with the Course leader for recommended functionality.) You will need to research the most cost-effective way of accessing the internet. The School has a number of means tested scholarship funds available to assist students with purchases of computer hardware and other essential costs which would otherwise cause financial hardship.</p> <p>Course materials provided but students may have to allow funds to provide their own work clothes and equipment (approximately £150.00) and contribute to some costs towards their self-promotion materials (approximately £200.00).</p> <p>For Overseas students only:            Student Visa if applying from outside the UK £348.00.            Immigration Health Surcharge (with discount for Student Visa holders)            £470.00.</p>
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